

**STAGE PLOT & TECH RIDER**

**(Percussionist will be atleast 5-feet backward from Guitarist & Flutist)**

**PERCUSSIONS (sit)**



**GUITAR (sit)**




**FLUTE (sit/stand)**



**AUDIENCE**

## MUSICIANS' REQUIREMENTS

Qty	Specs	Note
Backline (DRUMKIT): <b>you can rent as part of Drumkit, from any Music shop or Sound vendor</b>		
<b>Cymbals</b>	<b>1 Ride (20")</b> <b>1 Crash (16")</b> <b>1 Splash (10")</b> <b>1 pair Hi-hat cymbals (14")</b> ( <b>Thin cymbals</b> )	<i>Zildjian K-series / ZBT-series</i> OR <i>Paiste PST-series / 201-series</i> OR <i>Meinl Byzance-series (Thin)</i> OR <i>Istanbul XIST-series / Agop-series / OM-series</i>
<b>Cymbal Stands (w/ Boom)</b>	<b>4</b> <b>3 Cymbal stands (Ride, Crash, Splash)</b> <b>1 Hi-hat stand</b>  <b>with Nut, Felt, Sleeves</b>	<i>for Ride, Crash, Splash, Windchimes+Cowbell</i>
<b>Floor Tom</b>	<b>1</b> <b>16" (preferred)</b> or 14"	
Backline (GUITAR):		
<b>DI box</b>	<b>1</b> BSS / Radial / Klark Technik or equivalent	
OTHERS:		
<b>Mics &amp; Stands</b>	as per I/O sheet (page 3)	
<b>Phono-to-Phono Cables</b>	<b>2</b>	<b>Guitar cables - new (preferred)</b>
<b>Stage Monitors</b>	<b>3</b> RCF (preferred) / JBL / Yamaha or equivalent	
<b>Guitar Stand</b>	<b>1</b> w/ Neck Holder (preferred)	
<b>Stools (OR Armless chairs)</b>	<b>2</b> <b>NO Armrest</b>	<b>2 ft - max. 2.5 ft (height)</b>
<b>Tables – small, low-height</b> <i>(to keep Flutes, Percussions etc.)</i>	<b>2</b> 	<b>2 ft (length) x 1 ft (breadth) x 2 ft (height)</b> OR equivalent
<b>Electric-Power Supply Board</b>	<b>1</b>	<i>To power on 1 Guitar &amp; 1 EFX Processor</i>
<b>Sun-shades</b>	<b>3</b> <b>during Soundcheck</b> <i>(if open-air venue, during Summer)</i>	

**MIXER INPUT LIST**

INPUT #	INSTRUMENTS	MICs	AUX Patch	INSERT	Mic Stands	NOTE
<b>RHYTHM</b>						
1	Tabla	Shure <b>SM 57</b>	AUX 1		midsize	
2	Baya	Shure <b>Beta 57</b>	AUX 1		midsize	
3	Cajon ( <i>front</i> )	Shure <b>SM 57</b>	AUX 1	Gate 1 / Comp 1	short	
4	Cajon ( <i>back</i> )	Shure <b>Beta 52A</b>	AUX 1	Gate 2 / Comp 2	short	
5	Floor Tom	Shure <b>KSM-32</b> / Sennheiser <b>E-604</b>	AUX 1	Gate 3	midsize	
6	Hi-Hat	Shure <b>SM 81</b>	AUX 1		midsize	
7	Overhead ( <i>left</i> )	Sennheiser <b>E-914</b> / Shure <b>SM 81</b>	AUX 5	-5dB	tall	
8	Overhead ( <i>right</i> )	Sennheiser <b>E-914</b> / Shure <b>SM 81</b>	AUX 5	-5dB	tall	
<b>MELODY</b>						
9	Guitar	DI	AUX 2			Guitar Cables ( <i>new</i> )
10	Flute	Shure <b>SM 58</b>	AUX 3		tall	Reverb ( <i>as needed</i> )
<b>VOCALS</b>						
11	Vox ( <i>guitarist</i> )	Shure <b>SM 58</b>	AUX 2		midsize	Reverb ( <i>as needed</i> )
12	Vox ( <i>percussionist</i> ) ( <i>w/ Khamak, Kanjira, Shakers</i> )	Shure <b>SM 58</b>	AUX 1		tall	

**Mic stands** – tall (4) ; midsize (5) ; short (2)

**(Sennheiser mics are preferred, if unavailable then Shure mics)**

MIC Summary	QTY
Shure <b>SM 57</b>	<b>2</b>
Shure <b>SM 58</b>	<b>3</b>
Shure <b>Beta 57</b>	<b>1</b>
Shure <b>Beta 52A</b>	<b>1</b>
Shure <b>KSM-32</b>	<b>1</b>
Shure <b>SM 81</b>	<b>3</b>

**Please forward a copy of this list, to your Sound Vendor**

## STAGE SOUND:

- Preferably a Digital Desk – Yamaha / Digidesign / Soundcraft / Behringer / Midas / Digico / Allen & Heath
- **FOH Mixer must be a minimum of 16-Channels / Direct Outs.**
- Must **be serviced and cleaned prior to show.**
- The sound engineer needs to have **eye contact with all the musicians on stage**, so consider raising the entire mixing position if necessary, usually about 1-foot is sufficient.
- The Stage/FOH **power source must be earthed.**

## OTHER TECHNICALS

**(Sound & Light power sources must be different)**

SOUND SYSTEM ( <i>Loudspeakers</i> )	LIGHT
<p><b>L'Acoustics / D&amp;B / JBL / RCF / Yamaha</b> or equivalent</p> <ul style="list-style-type: none"> <li>- System must consist of a 3-way or 4-way system with sufficient amplification and speaker enclosures to cover the entire seating area (<i>Venue's Maximum Capacity</i>)</li> <li>- System shall be of even coverage throughout the entire venue</li> <li>- Adequate center fills to be provided by vendor, if the stage is more than 30-feet wide</li> <li>- System should be flown whenever possible or elevated. System, if stacked, should be a maximum of 6-feet from front of main stage (<i>both Left &amp; Right</i>). This includes the sound wings and is applicable any time the system is not flown.</li> <li>- System should be <b>configured in Stereo</b></li> </ul>	<p><b>Soothing Lights.</b></p> <p><b>Stage needs to be well-lit.</b></p> <p><u>OPTIONAL:</u>            Moving head spots / beams (<i>no washes</i>), Profiles, PAR, LED Moving Lights, Quantum, Batten, Strobe, Sharpy/ Pointee, Laser, Haze, Way Blinder, Smoke machine</p>

## STAGE SETUP / SOUNDCHECK:

- **1 person needed onstage** for load-in, setup, load-out.
- First, all our Music Instruments to be set onstage (*and also Mics, Music Stands, Stools etc.*).
- **Only after all the backline gear is positioned and operational onstage, we need minimum 1 hour (sound check)**, post which our instruments cannot be moved from the stage.
- **2 Water bottles (0.5 L) per Musician.**
- **2 Fans, Sun-shades needed onstage** (*during Summer Heat*).
- We do not share our instruments with anybody.
- The organizer must provide **ample security**, for the safety of our band's equipment.

## DRESSING ROOM RIDER:

- 4 chairs, a Full length Mirror
- **Snacks** (*Sandwiches / Sausages / Burgers / Meat slices*), **Vegetables** (*fresh cucumbers, salads etc.*), **Fresh Fruits / Juice**, Water bottles.
- **Hot Meals to be provided, after the concert** (*Lunch/Dinner/Pizzas etc.*).
- **If the organizer/fest/venue can't provide hot meals, then EURO 25 per person per day, should be provided.**
- a **Trash-bin**, a **Sink** (*with soap*), a roll of **Paper Towels/Napkins & Toilet** nearby, is needed.
- The room should have the possibility to be locked and the keys of the room to be given to the Band Manager/Tour Manager. If the room can't be locked during our performance, then another secure location must be provided.

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